

# \* MG SIX

RULES: ORPCI IMG Rules

COURSE DESIGNER: GWELBORN

**START POSITION:** Standing on bridge with loaded shogun at low ready. THIS IS A SHOTGUN ONLY STAGE.

## STAGE PROCEDURE

On signal engage plates 1 through 5 from the bridge only. The remaining steel and aerial clays must be engaged from area B only. The first aerial clay will launch ~ 1 second after the Shooter calls PULL. The remaining five clays will launch at ~ 1 second intervals from alternating traps. Engage all tgts respecting fault lines.

All walls, doors, barrels, snow fence walls are hardcover from the ground up unless otherwise specified.

## SCORING

**SCORING : ORPCI IMG rules**

**TARGETS:** 6 Aerial Clays

- 12 Plates

**SCORED HITS: YES**

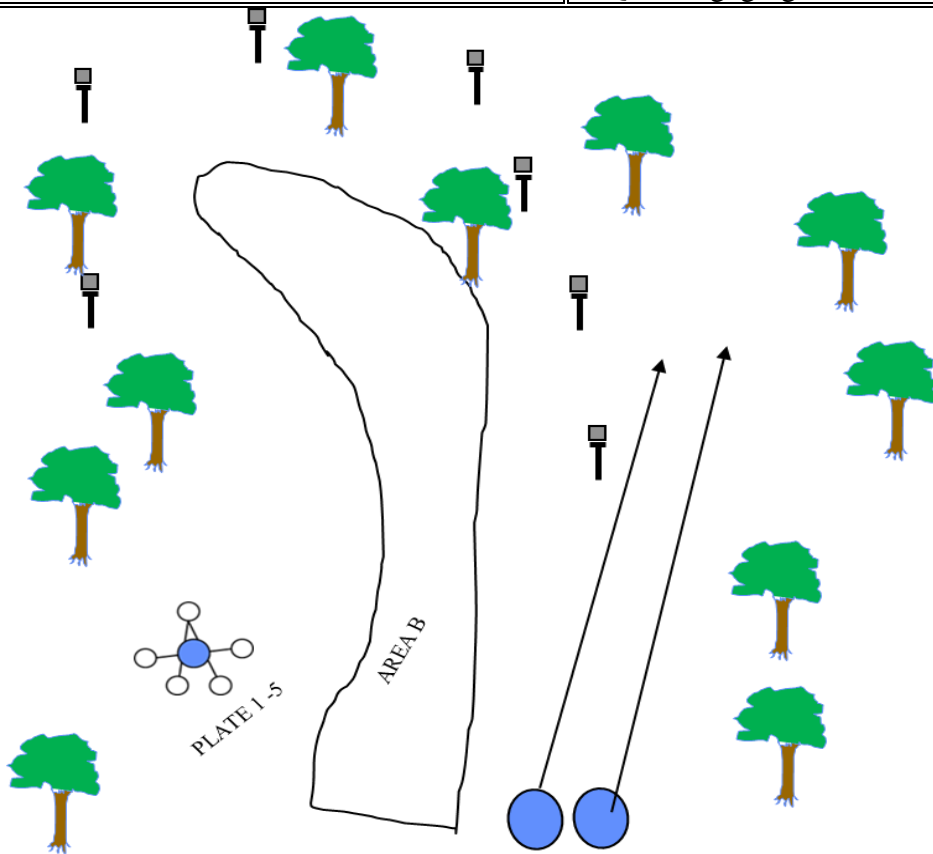
**START-STOP:** Audible - Last shot

**PENALTIES:** IMG

Aerial Clay misses only incur 5 second penalty.

FTE penalties do not apply to the aerial clays.

DQ for engaging P1-5 if not on bridge.



CLAYMATE BOX

PRESS THE FOLLOWING →

^MENU^

2

^MORE^

4

^START^

BRIDGE