

* MG THREE *

RULES: ORPCI IMG Rules

COURSE DESIGNER: AWillis

START POSITION: Standing with loaded handgun holstered and loaded shotgun at low ready toes on X outside of box. Doors open on start. (1G Handgun Start = Standing with loaded handgun holstered with hands relaxed at sides. PPC Start = Standing with stock on belt, muzzle downrange, loaded carbine held in both hands with safety on.)

STAGE PROCEDURE

On signal enter area A and engage slug targets with one slug each. (If shooting one gun or PCC you must engage slug and buck shot targets with two rounds each to neutralize target. Buckshot targets do not have to fall to score.) Buckshot targets must be engaged from area B. Buckshot targets must fall with shot gun to score as a hit. Paper targets are pistol or rifle. The firearm in use must be grounded muzzle down in separate barrel/box prior to retrieving next firearm. Engage all tgts respecting fault lines.

All walls, doors, barrels, snow fence walls are hardcover from the ground up unless otherwise specified.

SCORING

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TARGETS: 4 ½ scale IPSC paper
- 6 full scale IPSC paper
- 8 plates
4 ½ SIZE BUCKSHOT ONLY
2 SLUG ONLY TARGETS

SCORED HITS: YES

START-STOP: Audible - Last shot

PENALTIES: If a slug or buck shot target is engaged with bird shot 20 second penalty. If targets are engaged from wrong area it will be a procedural for each target engaged .NO STEEL CAN BE SHOT WITH RIFLE. If it happens shooter will be DQed

